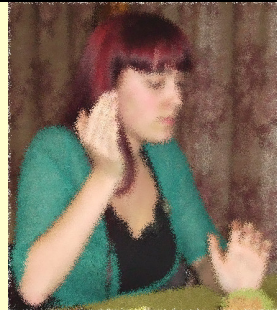


******THE AFRIBORIAN HERALD******

SPECIAL EDITION 08

THE FRANCO-PRUSSIAN WAR IN HELIGOLAND.



"Die Grosse Berliner Bollen" – painted by Monet.



French Colonial "Mitrailleuse" unit.

MONAMOUR's ARMY (F.O.E.F. n°1)

(French Overseas Expeditionary Force n° 1)

DURING THE SECOND CAMPAIGN SEASON.



*Monamour's "F.O.E.F. n° 1": in the front units of "Infanterie Coloniale" in **tropical outfit** (A-class), followed by Amazon askari musketeers (B-class) and to the back "Igdi" camelry & lancers (C-Class).*

Monamour is rather pleased with himself: by promoting Verneukdt to Commodore and placing him in command of the "*Brigade Navale*", he feels confident this newly commissioned commanding officer will be in his debt and will speak for him in France whenever that wretched Chérie tries to pull the rug from under him. Verneukdt might also prove useful in Monamour's most precious quest: finding the young German female who posed for Monet's painting "*Die grosse Berliner Bollen*". When Monamour showed the miniature of the painting (which he always carries close to his hart on campaign) to Verneukdt, Oscar recognized her at once: he met the girl in Paris in the home of one of his friends. Monamour might finally be able to identify (and meet) the love of his life!

Nevertheless, some of the new formations have certain (personal) drawbacks for Monamour: the "*Chasseurs à Cheval Champenois*" (CCC - recruited in the Camargue region) will have to be paid from his own (empty...) pocket to settle his huge outstanding debts with several *négociants* (champagne traders) in Reims, who financed these fine cavalry units. Well, you can't win'm all, and the army was badly in need of some good cavalry anyway, so he has spread the CCC evenly over his three field armies.

Still, he will have to keep an watchful eye on Général Chérie, now commanding the "*F.O.E.F. n° 2*", but, hey! as long as Monamour is "*el supremo*", what can go wrong? (....).

William Armintrout

Afriborian Herald reporter.

Units taking part for the first time in battle will be “colour coded” by the GM (choice of red-blue-green sticker). Please note that these colour codes stand for the rest of the campaign season. The unit number (NR) is for deployment on the tabletop only (see “deployment”) and serves no other purpose.

MONAMOUR’S ARMY – F.O.E.F. n° 1.

The initial *field strength* of this army is 22. Due to the possibility of reinforcements arriving at the end of a strategy move, more units might be added to the list (e.g. according to the scenario - when a victory is scored). Units completely annihilated in battle are permanently removed from the list. Sister units of units with a grey coloured background (see table below) are also present in the other two armies in the French alliance. Therefore, at the start of the campaign season, unit types 60-72 (and their colour codes) are identical in all three German army lists.

NR	UNIT TYPE	CLASS	NUMBER OF FIGS	COLOUR CODE
51	51 st Infanterie Coloniale (“ <i>les Bleus</i> ”)	Inf. A	6	Green
52	52 nd Infanterie Coloniale (“ <i>les Bleus</i> ”)	Inf. A	6	Blue
53	53 rd Infanterie Coloniale (“ <i>les Bleus</i> ”)	Inf. A	6	Red
54	54 th “ <i>Chasseurs à Cheval Champenois</i> ”	Cav. A	5	Blue
55	55 th “ <i>Chasseurs à Cheval Champenois</i> ”	Cav. A	5	Green
56	56 th FFL recruits	Inf. B	8	Blue
57	57 th FFL recruits	Inf. B	8	Green
58	58 th “Igdi” Arab camelry	Cav. C	5	Blue
59	59 th “Igdi” Arab lancers	Cav. C	5	Red
60	60 th Amazon Askari musketeers	Inf. B	8	Green
61	61 st Amazon Askari musketeers	Inf. B	8	Blue
62	62 nd Amazon Askari musketeers	Inf. B	8	Red
63	63 rd Colonial field artillery (foot)	A-class	4	Blue
64	64 th Naval MG unit (foot)	A-class	4	Green
65	65 th Native bowmen kikosi	Inf. C	8	Red
66	66 th Amazon Askari spearwomen	Inf. C	8	Blue
67	67 th Amazon Askari spearwomen	Inf. C	8	Green
68	68 th Amazon Askari spearwomen	Inf. C	8	Red
69	69 th Native spearmen kikosi	Inf. C	8	Red
70	70 th Pigmy spearmen “ <i>les Petits Joujous</i> ”	Inf. C	8	Green
71	71 st Ruga-Ruga	Inf. C	8	Green
72	72 nd Ruga-Ruga	Inf. C	8	Red

The above force is commanded by Général Monamour (commander of this army) on horseback (or in a car). He may control any of the above units) and is assisted by:

- 1 mounted *Captaine de l’Infanterie Coloniale* and his NCO who may control white, Arab & Ruga-Ruga units only.
- 1 black native tribal Amazon overlord on foot who may control black native units only.
- 1 **political agent** (NCO) on foot who may control Arab, Ruga Ruga & black native units only.

Each army also has a siege train which will only be fielded in case the opponent may be besieged (walled town, fortress etc) or is strongly entrenched.

Reinforcements prior to battle: since each strategy move (normally) comprises only 2 battles (and since there are 3 armies to each side), there is always one idle army to each side. Prior to the first battle of each strategy move, (max) 5 cream units from the idle armies (commanded by an officer) are drawn by lot as reinforcements for the current strategy move. This is done by means of a card deck: one card per cream unit available and 1 or more blanc cards (when a cream unit is annihilated, its card is replaced by a blanc). **No more than 3 of these extra units may be A-class** AND as soon as a 3rd A-class card is drawn, no more cream units may be added as reinforcements for this strategy move. The scenario will state up to how many cream units from the idle armies may be fielded as reinforcements for the battle. Within these limits, it is up to the commanders to decide how to spread these reinforcements over the two battles of a strategy move.



Monamour’s “Infanterie Coloniale” may appear on the battlefield in their **regular army outfit** (as shown in this picture) or in their tropical uniform (see picture above).